

SITE PLAN

GENERAL SHEET NOTES

- THERE ARE NO EXISTING STRUCTURES WITHIN 20' OF SUBJECT SITE.
- SEE CIVIL PLANS FOR GRADING, DRAINAGE, UTILITY AND CURB CUT LOCATIONS INFO.
- PARKING AREA SHALL BE DESIGNED AND BUILT TO CITY OF ABQ. DPM STANDARDS.
- DIMENSIONS ARE TO FACE OF CURB OR EDGE OF PAVEMENT UNLESS OTHERWISE NOTED. ALL CURBS WILL BE DESIGNED AND BUILT ACCORDING TO THE CITY OF ABQ. STANDARDS. CURBS WILL ALSO BE DESIGNED TO ALLOW WATER HARVESTING IN LANDSCAPE MEDIANS WHEREVER POSSIBLE TO REDUCE SURFACE
- RUN-OFF AND SUPPLEMENT IRRIGATION. ALL LIGHT FIXTURES AND DESIGN SHALL COMPLY WITH THE NEW MEXICO NIGHT SKY PROTECTION ACT AND THE CITY OF ALBUQUERQUE ZONING CODE, SECTION 14-16-3-9 AREA LIGHTING REGULATIONS.
- LIGHTING DESIGN FOR PARKING AREAS SHALL BE LIGHTED TO PROVIDE FUNCTIONAL, ATTRACTIVE, AND UNIFIED LIGHTING THROUGHOUT THE LOT AND BE EXTINGUISHED ONE HOUR AFTER THE CLOSE OF BUSINESS, EXCEPT
- AS NEEDED TO PROVIDE FOR MINIMUM SECURITY LEVELS. ALL LIGHT FIXTURES AND DESIGN SHALL COMPLY WITH THE NEW MEXICO NIGHT SKY PROTECTION ACT AND THE CITY OF ABQ. ZONING CODE. SIDEWALKS TO BE STANDARD GRAY SCORED CONCRETE UNLESS NOTED OTHERWISE.
- AT GROUND MOUNTED TRANSFORMER LOCATIONS WHERE LANDSCAPE MAY INTERFERE, ADEQUATE CLEARANCES WILL BE PROVIDED AS PER PNM REQUIREMENTS. ALL IMPROVEMENTS LOCATED IN THE RIGHT OF WAY MUST BE INCLUDED ON A PUBLIC WORK ORDER.
- ALL EFFECTIVE RADII ALONG FIRE LANES SHALL BE 28'.
- PREMISE IDENTIFICATION SHALL BE PROVIDED WHERE ADJACENT PUBLIC ROADWAYS OCCUR. M. ALL BUILDINGS SHALL PROVIDE A KNOW BOX FOR FIRE DEPARTMENT ACCESS.
- N. FIRE DEPARTMENT CONNECTIONS SHALL BE WITHIN 100' OF A FIRE HYDRANT.
- O. ALL ACCESS ROADS & AISLES SHALL BE PAVED & SHALL NOT EXCEED 10% GRADE. P. ALL BUILDINGS SHALL BE FIRE SPRINKLERED.
- Q. ALL BUILDINGS SHALL HAVE EXTERIOR SECURITY CAMERAS. R. A MINIMUM 15' LANDSCAPED SETBACK IS REQUIRED ALONG COORS BLVD.

O SHEET KEYED NOTES

1. EXISTING PROPERTY LINE.

- 2. N.M.D.O.T. ELECTRONIC READER BOARD (AS PER NMDOT STANDARDS & SPECS.) 3. BUILDING SETBACK ALONG COORS BLVD: 27'-6" FROM PROPERTY LINE.
- 4. CONCRETE CURB/ISLAND WITH LANDSCAPE, SEE LANDSCAPE PLAN. CONCRETE SIDEWALK.
- 6. CONCRETE ACCESSIBLE RAMP WITH 1:12 MAXIMUM SLOPE.
- 7. CONCRETE SIDEWALK: 6' WIDE. 8. CONCRETE TREE WELL 7'x7' WITH LANDSCAPE, SEE LANDSCAPE PLAN.
- 9. LANDSCAPED AREA: SEE LANDSCAPE PLAN. 10. CONCRETE CURB AND GUTTER. 11. CONCRETE ACCESSIBLE RAMP WITH 1:12 MAXIMUM SLOPE AND TRUNCATED DOMES; SHALL BE DESIGNED AND
- BUILT TO CITY OF ABQ. DPM STANDARDS.
- 12. PAINTED PEDESTRIAN CROSSWALK; COLOR WHITE OVER ASPHALT PAVING. 13. STEEL BICYCLE RACK; SEE SHEET SPBP-6 DETAIL A5.
- 14. CONCRETE SLAB FOR TRASH ENCLOSURE.
- 15. 16' x 10' TRASH ENCLOSURE FOR SOLID WASTE DISPOSAL; SEE SHEET SPBP-6 DETAILS B4 & B5. 16. POLE MOUNTED MOTORCYCLE PARKING SIGNAGE; SEE SHEET SPBP-6 DETAIL A2.
- 17. MOTORCYCLE PARKING, 4'W x 8'L MINIMUM. 18. PAINTED ACCESSIBLE PAVEMENT SYMBOL.
- 19. ADA ACCESS AISLE PAINTED PARKING SIGNAGE: (NO PARKING), COLOR: WHITE 12"H AND 2" WIDE MINIMUM LETTER SIZE (LOCATE NEAR END OF PARKING SPACE).
- 20. POLE MOUNTED ACCESSIBLE PARKING SIGNAGE; SEE SHEET SPBP-6 DETAIL A3. 21. PAINTED PARKING STRIPING (4" WIDE), COLOR: WHITE.
- 22. PAINTED DIAGONAL STRIPING (2'-0" O.C. AT 45 DEGREES), COLOR: WHITE. 23. PAINTED TRAFFIC FLOW DIRECTIONAL ARROW, COLOR: WHITE.
- 24. CLEAR SIGHT TRIANGLE. LANDSCAPING, FENCING AND SIGNING WILL NOT INTERFERE WITH CLEAR SIGHT REQUIREMENTS. THEREFORE, SIGNS, WALLS, TREES AND SHRUBBERY BETWEEN 3' AND 8' TALL (AS MEASURED
- FROM THE GUTTER PAN) WILL NOT BE ACCEPTABLE IN THE CLEAR SIGHT TRIANGLE. 25. POLE MOUNTED PARKING LOT LIGHT; SEE SHEET SPBP-6 DETAIL A1.
- 26. POLE MOUNTED STOP SIGN; SEE SHEET SPBP-6 DETAIL A4. 27. FIRE HYDRANT LOCATION.
- 28. ALL BUILDINGS SHALL HAVE EXTERIOR SECURITY CAMERAS.
- 29. A MINIMUM 15' LANDSCAPE SETBACK IS REQUIRED ALONG COORS BLVD.
- 30. 30" HIGH SCREEN WALL AS PER DETAIL C1/SPBP-6

SITE INFORMATION

LEGAL DESCRIPTION: Lot 2 of the plat entitled "Plat of Lots 1 Thru 9, Coors Pavilion" (Being a replat of Tract X-1-A2, University of Albuquerque Urban Center)

TOTAL SITE AREA: Lot 2 - 0.7345 AC

EXISTING ZONING: SU-3, FOR C-2 & O-1 USES

PROPOSED USE: RETAIL, M OCCUPANCY

MINIMUM BUILDING SETBACK: FRONT-15' AS PER COORS CORRIDOR PLAN, CORNER SIDE YARD-5' AS PER O-1/C-2.

MAXIMUM BUILDING HEIGHT: 26' CONSTRUCTION TYPE VB

GROSS BUILDING AREA (GBA): RETAIL (1 STORY) = 3,638 SF

SITE AREA: 39,114 SF

GROSS F.A.R. (GBA / SITE AREA) = 3,638 / 39,114 = .093

PARKING INFORMATION

ALBUQUERQUE CITY ZONING CODE, SECTION 14-17-3-1 TOTAL BUILDING AREA: 3,638 GSF

3,638sf @ 1/200sf = 19 spaces
TOTAL REQUIRED SPACES = 19 spaces

TOTAL PARKING REQUIRED: 19 TOTAL PARKING PROVIDED: 43 + CROSS-LOT PARKING AGREEMENT TYPICAL PARKING STALL DIMENSIONS = 9'W x 18'L

HANDICAP PARKING STALLS REQUIRED: 2 HC STALLS (1 VAN ACCESSIBLE)

MOTORCYCLE PARKING REQUIRED: 1 SPACE

PROVIDED: 3 SPACES

BICYCLE PARKING REQUIRED: 1 PER 20 PARKING SPACES: TOTAL: 19/ 20 = 1 SPACE PROVIDED: 3 SPACES

PROVIDED: 2 HC STALLS (1 VAN ACCESSIBLE)

AVAILABLE BUS ROUTES: RAPID RIDE #790 & REGULAR ROUTE #155

VICINITY MAP

FORMER PROJECT NUMBER:

PROJECT NUMBER:

APPLICATION NUMBER: -

Is an Infrastructure List Required? () Yes () No If yes, then a set of approved DRC plans with a work order is required for any construction within Public Right-of-Way or for construction of public improvements.

6573-16

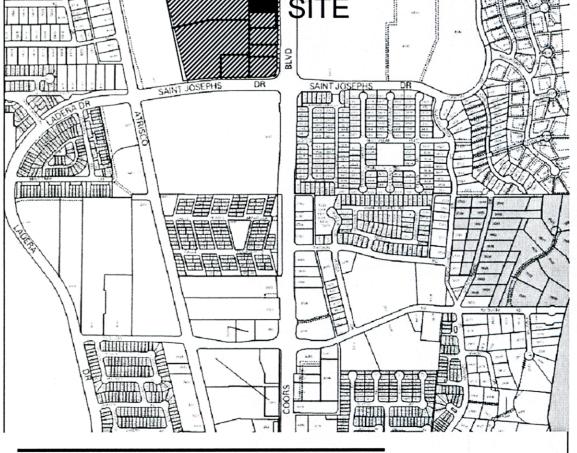
ALBUQUERQUE FIRE MARSHAL'S OFFICE

PLANS CHECKING DIVISION SOFT 3638 CONSTRUCTION TYPE T B

SITE DEVELOPMENT PLAN APPROVAL:

DRB CHAIRPERSON, PLANNING DEPARTMENT

TRAFFIC ENGINEER, TRANSPORTATION DIVISION	DATE
ABCWUA	DATE
PARKS AND RECREATION DEPARTMENT	DATE
CHEW ENCHIEED	DATE
CITY ENGINEER	
Heman Lalena	02.17.17
SOLID WASTE MANAGEMENT	DATE



Zone Atlas Map G-11-Z

PERICH

ARCHITECTURE / DESIGN / INSPIRATION

7601 JEFFERSON NE, SUITE 100 ALBUQUERQUE, NM 87109

505.761.9700 / DPSDESIGN.ORG

ARCHITECT

ENGINEER

PROJECT

ON

REVISIONS

DRAWN BY MB, AJ CG, MB **REVIEWED BY** 2/17/17

SITE DEVELOPMENT **PLAN FOR BUILDING PERMIT**

SHEET NO.

PROJECT NO.

DRAWING NAME

15-0158.006